

HW Assignment Solution for EML 4806 CH 3

Problem 1:

α_{i-1}	a_{i-1}	d_i
0	0	0
0	L_1	0
0	L_2	0

$${}^0_1T = \begin{bmatrix} C_1 & -S_1 & 0 & 0 \\ S_1 & C_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^1_2T = \begin{bmatrix} C_2 & -S_2 & 0 & L_1 \\ S_2 & C_2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad {}^2_3T = \begin{bmatrix} C_3 & -S_3 & 0 & L_2 \\ S_3 & C_3 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^0_3T = {}^0_1T {}^1_2T {}^2_3T = \begin{bmatrix} C_{123} & -S_{123} & 0 & L_1 C_1 + L_2 C_{12} \\ S_{123} & C_{123} & 0 & L_1 S_1 + L_2 S_{12} \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

where:

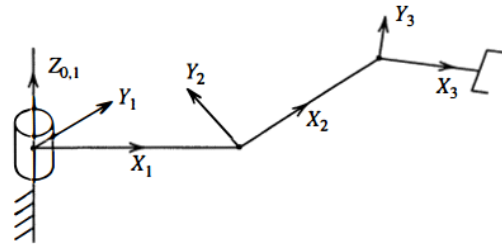
$$C_{123} = \cos(\theta_1 + \theta_2 + \theta_3)$$

$$S_{123} = \sin(\theta_1 + \theta_2 + \theta_3), \text{ etc.}$$

Problem 3:

α_{i-1}	a_{i-1}	d_i
0	0	0
90°	L_1	0
0	L_2	0

$${}^0_1T = \begin{bmatrix} C_1 & -S_1 & 0 & 0 \\ S_1 & C_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad {}^1_2T = \begin{bmatrix} C_2 & -S_2 & 0 & L_1 \\ 0 & 0 & -1 & 0 \\ S_2 & C_2 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



$${}^2_3T = \begin{bmatrix} C_3 & -S_3 & 0 & L_2 \\ S_3 & C_3 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad {}^B_W T = {}^0_3T = {}^0_1T {}^1_2T {}^2_3T$$

$${}^B_W T = \begin{bmatrix} C_1 C_{23} & -C_1 S_{23} & S_1 & L_1 C_1 + L_2 C_1 C_2 \\ S_1 C_{23} & -S_1 S_{23} & -C_1 & L_1 S_1 + L_2 S_1 C_2 \\ S_{23} & C_{23} & 0 & L_2 S_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Problem 9:

$${}^0P_{TIP} = {}^0T^2P_{TIP}; {}^2P_{TIP} = \begin{bmatrix} L_2 \\ 0 \\ 0 \end{bmatrix}$$

$${}^0P_{TIP} = \begin{bmatrix} C_1C_2 & -C_1S_2 & S_1 & L_1C_1 \\ S_1C_2 & -S_1S_2 & -C_1 & L_1S_1 \\ S_2 & C_2 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} L_2 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} L_1C_1 + L_2C_1C_2 \\ L_1S_1 + L_2S_1C_2 \\ L_2S_2 \end{bmatrix}$$

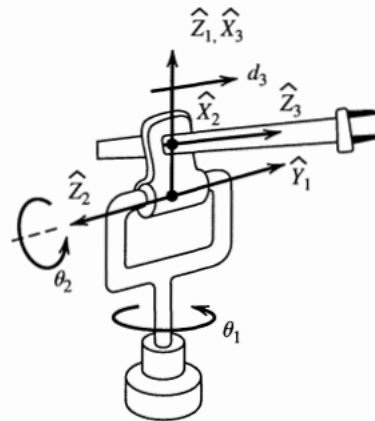
Problem 17:

As shown:

$$\theta_1 = 0$$

$$\theta_2 = 90^\circ$$

$$d_3 = 0$$



Problem 28:

(3.9) Same solution except ${}^2P_{TIP} = \begin{bmatrix} 0 \\ L_2 \\ 0 \end{bmatrix}$, which yields

$${}^0P_{TIP} = \begin{bmatrix} L_1C_1 - L_2C_1S_2 \\ L_1S_1 - L_2S_1S_2 \\ L_2C_2 \end{bmatrix}$$